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## About This Product

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Thank you for selecting the Wii Fit™ U application for Wii U™.

### Important Information

Please read this manual carefully before using this software. If the software will be used by children, the manual should be read and explained to them by an adult.

Also, before using this software, please read the content of the  Health and Safety Information application on the Wii U Menu. It contains important information that will help you enjoy this software.

### About the Wii U GamePad Folding Stand

A Wii U GamePad folding stand is included in the packaged version of the game. The Wii U GamePad folding stand is used to stand the Wii U GamePad upright while performing an activity. Please keep the following in mind when handling it.

- Do not place it on unstable surfaces
- Do not place anything underneath the Wii U GamePad folding stand
- Do not use the stand if it is damaged

The Wii U GamePad folding stand is a complimentary, promotional accessory. It is not available for repairs or replacement and will not be sold elsewhere. If it is damaged, please purchase a Wii U GamePad Stand/Cradle Set, sold separately. See your local retailer for details. The Wii U GamePad Stand can also be purchased via the Nintendo Online Store (<http://store.nintendo.com/>).

## 2 | The Fit Meter

Please refer to the Fit Meter insert included in the packaging before using the Fit Meter.

### Supported Controllers

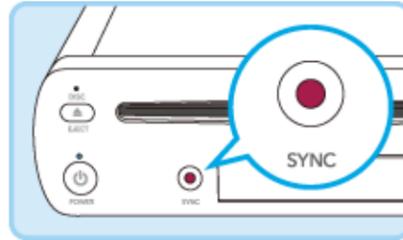
The following controllers can be used:



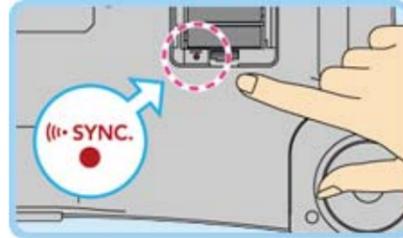
- ◆ A Wii Remote Plus can be used instead of a Wii Remote™. Please note, however, that some activities will require the Wii Remote Plus.
- ◆ You will need two Wii Remote or Wii Remote Plus controllers for two-player activities.
- ◆ Only one Wii U GamePad controller can be used.
- ◆ When using a Wii Remote or Wii Remote Plus controller, a sensor bar is required. For details, see the Installing the Sensor Bar section of the printed Wii U Operations Manual.
- ◆ A Wii Remote can be used in place of the Nunchuk.
- ◆ You can use a Wii Remote controller with the Wii MotionPlus™ accessory attached instead of a Wii Remote Plus controller.

## Pairing the Wii Balance Board™ Accessory

1. Start Wii Fit U and press the SYNC Button on the Wii U console.



2. Remove the battery cover on the underside of the Wii Balance Board and press the SYNC Button. The POWER LED will illuminate once the Wii Balance Board is paired with the Wii U console.



3. Replace the battery cover on the Wii Balance Board.

## Pairing Controllers

From the HOME Menu, select **Controller Settings** to display the screen shown to the right. Select **Pair**, and then follow the on-screen instructions to pair the controller.



## Supported Accessories

The following accessories can be used with this software.



Fit Meter



SD/SDHC Card  
(Up to 32 GB)

- ◆ An SD/SDHC card is required if you want to transfer save data from Wii Fit or Wii Fit Plus  .

## Information about Audio Output

This game supports 5.1-channel linear PCM surround sound. In order to experience surround sound, select  (System Settings) from the Wii U Menu, choose the **TV** item, and then change the

audio-output type to **Surround**.

- ◆ In order to experience surround sound with this software, you will need to connect your Wii U console with a receiver that has a built-in HDMI™ port using a High Speed HDMI Cable. For more information about how to configure and connect your receiver, see the instruction manual for the receiver.

## 4 Internet Enhancements

Connection to the Internet will allow you to use  Miiverse™ in order to join a Gym Community

 16 .

- ◆ See the Internet Connection Requirements section of the printed Wii U Operations Manual for more information about the equipment required to connect to the Internet. Once you have all the required equipment, select **Internet** from  (System Settings) in the Wii U Menu to configure an Internet connection.

## 5

## Note to Parents and Guardians

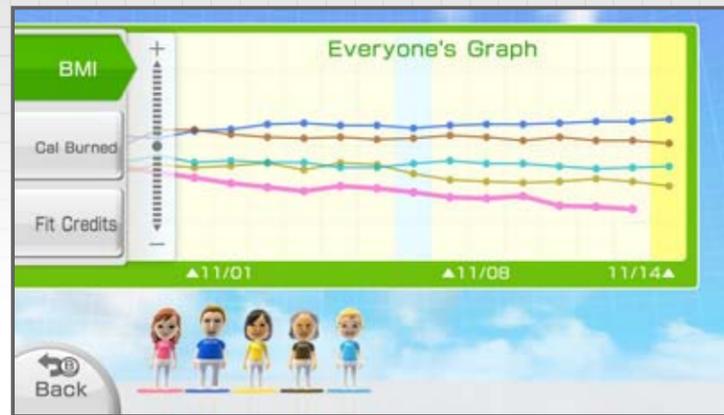
You can restrict use of the following features by selecting  (Parental Controls) from the Wii U Menu.

Item	Content
Online Interaction in Games	Restricts use of Miiverse through the Gym Community  .
Miiverse	You can choose to Restrict Posting or Restrict Viewing and Posting. These will affect what data can be posted and viewed via Miiverse in the Gym Community function  .

- ◆ Access to this game (as well as other games) can also be restricted through the **Game Rating** item in Parental Controls.

## 6

## What Is Wii Fit U?



The Wii Fit U software is designed to help players get active. You can use the Wii Balance Board to test and track your BMI and to perform various exercises. By using the Fit Meter as well, you will be able to keep a record of the calories you burn in your daily activities.

- ◆ BMI is a single measure of body fat based on the ratio of body weight to height.

## 7

## Making Selections from a Menu Screen

Wii U GamePad  
(or Wii Remote)

Change selection



Enter/Send message



Back



Switch page /  
Change exercise  
level



As you are guided through the different screens, you will enter some data, perform your first Body Test, and register your Fit Meter. You can also set goals and create a password.

- ◆ The Wii U console creates individual data for each user. If you would like to create multiple sets of data, go to the Wii U Menu, switch to the user whose data you want to create, and then start Wii Fit U. For more details on switching users, please refer to the User Settings section of the Wii U Electronic Manual, which can be found by pressing  on the Wii U Menu and selecting  (Manual) on the HOME Menu.
- ◆ Wii Fit Age is determined by the Wii Fit U software and will display a value from 3 to 99.

Users who have played Wii Fit or Wii Fit Plus for the Wii console can transfer their Body Test results and other training records to Wii Fit U.

- ◆ Save data can be transferred only when starting Wii Fit U for the first time. Once you have begun playing Wii Fit U, no other transfers of old save data will be possible without deleting your Wii Fit U save data.

### Transferring Data via the Internet

Connect both your Wii U and Wii consoles to the Internet. On the Wii U, enter the Wii Menu and download the Wii System Transfer from the Wii Shop Channel. On the Wii, download the Wii U Transfer Tool from the Wii Shop Channel.

- ◆ If you have already performed a system transfer from your Wii console, you may ignore the above instructions.

### Transferring Data When Not Connected to the Internet

1. On your Wii console, go to the Wii Menu → Wii Options → Data Management → Save Data → Wii, and then copy the save data for Wii Fit or Wii Fit Plus to an SD card.
2. Insert the SD card with your save data into the Wii U console and start it.
3. From the Wii U Menu, go to Wii Menu, and then start Wii Fit or Wii Fit Plus and create some save data.
4. Return to the Wii Menu, go to Wii Options → Save Data, and delete the Wii Fit save data. Then copy the save data from the SD card to Wii system memory.
5. From the Wii U Menu, start Wii Fit U, and the

data will automatically be integrated.

### Saving User Data

User data will be saved automatically. Data for up to 12 people (including babies) can be registered, as well as up to 7 pets. The save icon (  ) will be displayed while saving.

### Deleting User Data

From the main menu  12 , select your Mii™ character to enter User Settings, and select Delete User Data.

- ◆ When deleting data, please make sure you are deleting the correct file. Once data has been deleted, it cannot be recovered.

## 11 Wii Fit Plaza



### 1 Graphs

Choosing a graph allows you to see changes in BMI, calories burned, or Fit Credits. The colors on the graph match the clothing color of the Mii characters.

### 2 New Profile

This will create new data. If you choose Person, you will be returned to the Wii U Menu. You will be asked to change to the profile of the user you wish to create data for and restart Wii Fit U. If you choose to create data for a pet, you will go to the registration screen. You can also check transferred save data.

### 3 Guest

You can play as a Guest Mii character. This will allow users who do not have a profile to join activities and perform Body Tests, but no personal data will be saved.

### 4 Start

Proceed to the main menu → 12 .

### 5 Settings

Wii Balance Board  
Check

Check if the Wii Balance Board is operating correctly.

Download Wii Fit U Quick Check

You can download Wii Fit U Quick Check from Nintendo eShop.

What are METs?

View a brief explanation about what METs are.

Staff Credits

View the credits for the game.

## 6 Multiplayer

Take turns with the Wii Balance Board and Wii Remote, and simply change players when prompted.

## 7 Mii Characters

Your own Mii character will appear as the most prominent Mii. Selecting other Mii characters and pets will change the personal data that will be used and will allow you to perform Body Tests and train. If a user has set up a password to access his or her data, the password will be necessary before the data can be used.

- ◆ If you would like to use the Gym Community function , please return to the Wii U Menu and change user profiles.

## 8 Simple Test

Perform a quick test to check BMI and balance.

- ◆ The Simple Test will become available after you have stamped your calendar a set number of times.

## 12 Main Menu



### 1 Selection Panels

Select a panel to see more information.

#### Calendar

You can check your Body Test results for a particular day by selecting that day.

#### Graphs

Check your progress in certain areas, such as BMI. You can also enter your own data here.

#### Fit Meter Data

View data sent from your Fit Meter . Before you register your Fit Meter, this item will display as Fit Meter Guide.

#### Fit Meter Challenge

Use measurements from the Fit Meter to tackle walking and climbing courses from around the world. This feature will appear after you have registered your Fit Meter.

## Album

View the screenshots you've taken with the Wii U GamePad during your training. Older shots get deleted, so you should lock any you want to keep by selecting  and setting it to .

## Notice Board

You can check the progress of other registered players, and view announcements.

### 2 Body Test 13

### 3 Wii Balance Board

View any comments from the Wii Balance Board!

### 4 Your Mii (User Settings)

Takes you to the User Settings screen, where you can change your profile and password, change outfits, and register or delete registration for Fit Meter devices.

### 5 Training 15

## Exploring the Main Menu

Move the Wii U GamePad to look around you. Here, you can view outfits for your Mii and complete Fit Meter challenges. As you reach your Body Test goals, you'll also see trophies added to the main menu. Hold the Wii U GamePad level to return to the original view.



## 13 Body Test

Follow the on-screen instructions to measure your center of gravity, BMI, and athletic ability. While you're doing the Body Test, you can take a picture of yourself with the Wii U GamePad to keep as a record for that day. The Wii Balance Board will tell you your Wii Fit Age according to your test results.

- ◆ Only one set of Body Test results will be saved per day.
- ◆ Babies or pets may not do the Body Test. Instead, you can use Baby Stats or Pet Stats to measure your baby's or pet's weight while holding them in your arms.

### For Users under 20 Years Old

Your BMI is essentially a measure of overall body mass, based on adult height and weight. For people younger than 20 years old, whose bodies are still developing, the resulting figures only show a tendency (underweight, healthy weight, at risk of overweight, overweight), which might not be accurate for all children and young people due to each young person's individual stage of development. Therefore, it is important that parents and children should not regard BMI results displayed for people younger than 20 years old as a medical diagnosis. If you are in doubt about potential weight issues regarding you or your child, please consult a doctor.

Since height changes affect BMI, make sure that you periodically update your height in Profile under User Settings.

- ◆ Please note that people with more muscle mass than normal, such as bodybuilders, will have a higher BMI because of the heavier weight of muscle tissue.

## 14 Using the Fit Meter

You can use the Fit Meter to record the calories you burn in your daily activities and transfer your results into Wii Fit U.

### Connecting Your Fit Meter for the First Time

You can register your Fit Meter by going to the Fit Meter Guide panel. Follow the on-screen instructions to connect the Fit Meter and the Wii U GamePad.

- ◆ You can register or delete the Fit Meter after the first Body Test by selecting your Mii (User Settings) from the main menu .
- ◆ Each Fit Meter can hold only one user's data. A separate Fit Meter is required for each user who wishes to record daily activity.

### Connecting with the Wii U GamePad

1. Select either Start or Simple Test in the Wii Fit Plaza. An on-screen message will tell you when the system is ready to connect. Align the infrared transceivers of the Fit Meter and the Wii U GamePad, holding them no more than two inches apart.
  2. On the Fit Meter, hold down  for at least two seconds to initiate the infrared connection.
- ◆ Connect Fit Meter devices with each other to compare activity patterns.



## What Data Is Transferred?

You can send activity data measured by your Fit Meter (METs, calories burned, altitude, and steps) to Wii Fit U. View the data sent by selecting Fit Meter Data from the main menu.

- ◆ Up to 50 days' worth of Fit Meter data can be saved in Wii Fit U. The oldest data will be overwritten as new data is sent. To keep specific data, select Fit Meter Data from the main menu, and then select  and set it to . You can keep up to 40 days' worth of data.

## Calorie Goal

You can keep track of your calorie goal on the Fit Meter. Send it to the Fit Meter once you have set it in the Body Test. Your daily calorie goal can be set once you have used the Fit Meter long enough to have saved up some data from your Body Tests.

## Resetting the Fit Meter

Select Fit Meter using your own Mii (User Settings) from the main menu, and choose Reset.

## If You Lose Your Fit Meter...

You can delete your Fit Meter registration by selecting User Settings from the main menu. If you purchase a new Fit Meter, you can register it here, too.

## 15 Training

Select Training from the main menu.

### Training Menu Screen



#### 1 Training Menu

##### Select Exercise

Choose your training activities one at a time. You can also take turns with other players as you train.

##### Personal Trainer

View routines tailored to your choice of Exercise Time or Calories Burned. Select from a variety of Training Types, or let Wii Fit U choose for you!

##### Wii Fit U Routines

Choose a purpose for your exercise, from relaxation to circulation. Wii Fit U will provide you with a set routine, or you can put together your own combination from the areas available.

## My Routine

Put activities together in the order you want, and train according to your own routine. You can save up to three routines.

## Body Breakdown

Find out which areas of the body you've been working out most, and see the direction your training is taking.

## Rankings

View your stats for Calories Burned or Time Played, and see your place in the rankings of all registered players.

## Gym Community

→ 16

Select Gym Community, and check information for the Gym Community you've joined.

- ◆ There will be differences in training results depending on the individual user.
- ◆ For each day's training, take your physical condition into consideration and be careful not to overexert yourself.
- ◆ Some items will only appear on the above menus after you have played for a set period.

### 2 Gym Community Mii Characters

These will display when you use a Gym Community

→ 16 .

### 3 Fit Credits

Fit Credits build up as you train.

## Starting Training

To begin training, select a training menu, follow the on-screen instructions, and choose the correct

controllers.

- ◆ Please make sure to warm up and stretch before starting your workout.
- ◆ When training, wear clothes that allow freedom of movement and are free of metal fittings.

### ▶ Switching the Game Screen

For training activities that do not require use of the Wii U GamePad, you can press ⊖ to switch the game screen from the television to the GamePad. Press ⊖ again to return the game screen to the television.

### ▶ Pausing the Game

Press ⊕ to pause training. Press ⊕ again or select Continue to resume play.

#### Mirror Mode

If you turn Mirror Mode ON while you're paused in Yoga, Strength Training, and Dance, you can use the Wii U GamePad camera to show yourself on the TV screen. You can use Mirror Mode to see how your own moves compare to the movements shown in the game.

#### Finishing Training

Your activity data is collected here. The top 10 scores appear in the Rankings (which shows scores for users with activity data from Wii Fit U).

- Be sure to consult your doctor before use if you have been advised to limit activity due to heart problems or poor circulation, or if you are pregnant or may be pregnant.
- Take a break if you start to experience pain or discomfort. Consult a doctor if the problem persists.
- If you have concerns about your health or physical condition, be careful only to use within reasonable limits and avoid excessive exertion.
- If you have concerns about your spine or back, please be especially careful to avoid movements that might exacerbate problems in these areas.

## 16 Gym Community

Connect to  Miiverse to compare training details and exchange comments with other players in your selected Gym Community. Content made via the Gym Community will be treated the same as other Miiverse posts. For information on the proper use of Miiverse, please see the Miiverse Code of Conduct. While Wii Fit U is connecting to Miiverse,  will be displayed.

- ◆ For further information on Miiverse, see the Wii U Electronic Manual. Open the Wii U Electronic Manual by pressing  on the Wii U Menu and selecting  (Manual) on the HOME Menu.
- ◆ Before you can access these features, you must first connect to the Internet and perform the setup for Miiverse.

### Turning the Gym Community function ON/OFF

Select the Gym Community function in the Training Menu, and turn it ON to enable its features, join a Gym Community, or create

your own Gym Community. You can turn the Gym Community function OFF via the Gym Community screen.



### Posting Data

Your training details will be posted automatically in your Gym Community when you finish a training session. Information on your high scores will be included, and you can post updates on goals you've achieved or Fit Meter challenges you've completed. You can also post photos you've taken during training in Album. You can view other

players' posts from the Training Menu.

- ◆ Weight and BMI info will not be posted to the Gym Community.

## Reviewing Personal Data

Touch your own Mii character to view content you have posted and to make new posts.



## ▶ Other Players' Data

You can check another person's training history by tapping their Mii and selecting View training history.

## 17 | Fit Meter Features

You can register a person or a dog to use the Fit Meter. It measures energy expended in daily life and exercise such as walking or jogging. The Fit Meter can also record the changes in altitude and energy expenditure as you go up and down stairs or hills. Data recorded can be sent to Wii Fit U using the infrared connection.

## 18 Measurable Areas

### METs

Records METs, which indicate the intensity of an activity.

### Altitude

Records changes in altitude.

- ◆ Altitude displayed may also vary with changes in atmospheric pressure due to weather, etc.
- ◆ Altitude will be displayed as 0 ft. after connection with Wii Fit U. You can also reset the altitude to 0 ft. by holding down ◀ and ▶ simultaneously for at least four seconds.

### Calories Burned (cal)

Uses METs to calculate calories burned in activities.

- ◆ Dogs have their own special unit of measurement.

### Steps

Records the number of steps you take in a day.

- ◆ Measured when you take over 6 steps.
- ◆ Not measured when device is configured for dogs.

### Temperature

Measures temperature around the Fit Meter.

- ◆ Temperature displayed may be influenced by body temperature, resulting in a higher reading.

## Amount of Data That Can Be Stored in the Fit Meter

METs/Altitude

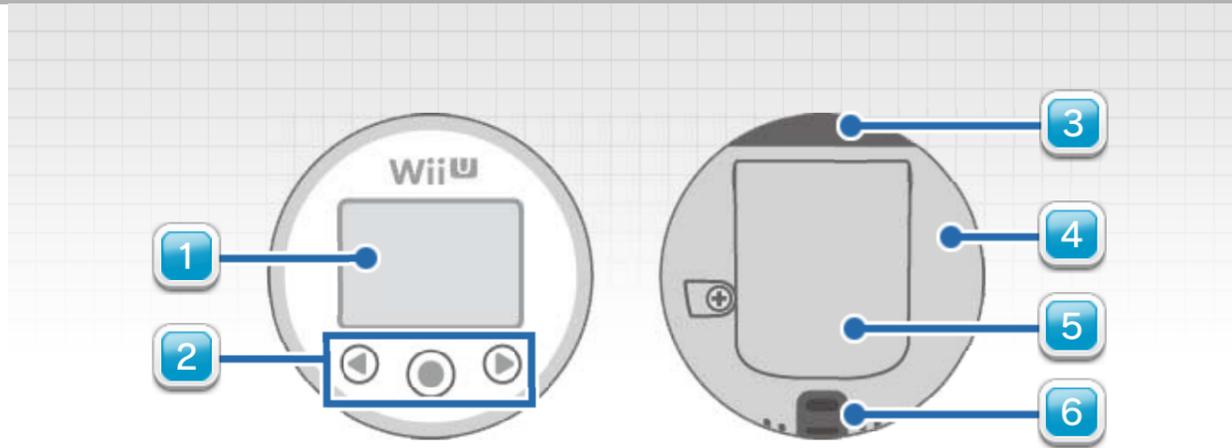
Approx. 7 days

Steps/cal

Approx. 28 days

When the amount of data that can be stored is exceeded, the oldest data will be overwritten. Please ensure that you connect with Wii Fit U at regular intervals to transfer data.

## 19 Components



1 LCD Screen

2 Buttons



3 Infrared Transceiver

Sends and receives infrared signals.

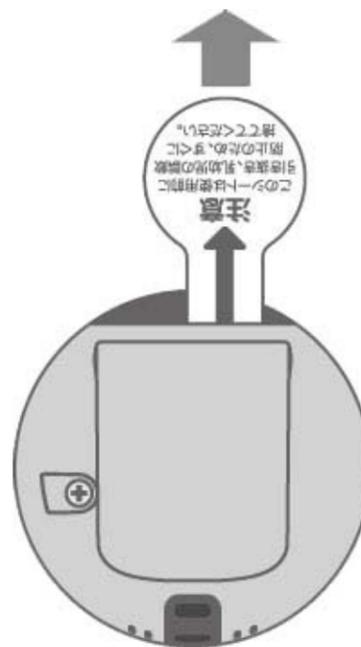
4 Battery Cover

5 Clip

6 Wrist-Strap Attachment

## Before Use

When purchased, the Fit Meter will have a plastic tab attached to it that will prevent battery usage. Before use, remove the plastic tab as shown in the diagram on the right. Please note that before using the Fit Meter, you must connect it with Wii Fit U to register time and user information on the unit



← 14 .

- ◆ In the event that the LCD screen fails to switch on after the plastic tab has been removed, take out the battery, wait for at least 10 seconds, and then replace it in the unit.

Wear the Fit Meter at your waist by clipping it to your belt or waistband. When attaching the Fit Meter to your dog's collar or harness, please ensure that it is located in a place where it cannot be chewed or swallowed.



- ◆ To ensure that your Fit Meter is not accidentally dropped and lost, we recommend securely attaching it with a sturdy strap.

Accurate information cannot be recorded in the following situations:

- When the Fit Meter is shaken by hand
- When the Fit Meter is carried in a bag or pocket
- When riding a bike or other vehicle
- When shuffling your feet
- When riding in an elevator, on an escalator, etc.



Pants pocket



Shirt pocket



Bag

## 21 Viewing the Display

Press and hold  for at least one second to display today's data.



### 1 Mii

Displays your Mii. The Mii character's facial expression changes depending on your activity.

### 2 Change Screen

Use  and  to move between the following screens:

 2362	Steps
 500 cal	Calorie Goal (cal)
 20 ft.	Altitude
 10:45	Current Time
 68.2°F	Temperature

◆ Calorie Goal will display when a goal has been set in Wii Fit U.

### 3 Low Battery Icon

Indicates when battery needs to be replaced.

### 4 Calories Burned (cal)

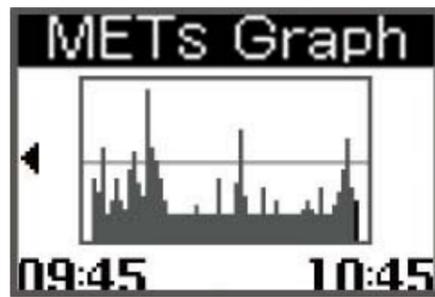
Displays today's expended calories.

## Viewing Recorded Data

Press  to switch between screens.

## ▶ METs Graph

This graph displays changes in METs over an hour. Use ◀ and ▶ to display the data for the previous 24 hours. The horizontal line indicates 3 METs.



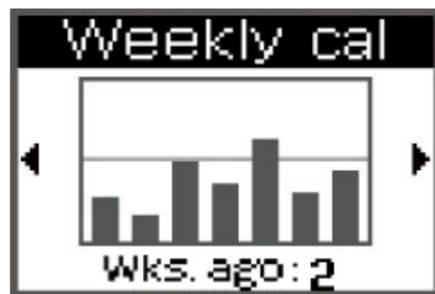
## ▶ Altitude Graph

This graph displays changes in altitude over an hour. Use ◀ and ▶ to display data for the previous 24 hours. The horizontal line indicates 0 ft.



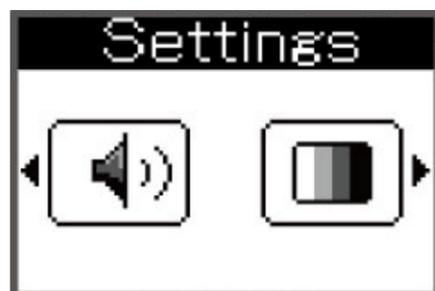
## ▶ Calories Expended in One Week

This graph displays changes in calories burned over a week. Use ◀ and ▶ to display data for the previous 3 weeks. The horizontal line indicates your Calorie Goal.



## ▶ Settings

Press ◀ to set the volume and ▶ to set the display contrast. Select with ◀ and ▶, and confirm using ●.



## Sleep

To preserve battery power, the screen display will shut off automatically after a fixed period of inactivity, and the unit will enter sleep. Data will automatically continue to be collected in sleep. Hold down  for at least one second to deactivate sleep and turn on the display.

## Sound Effects

Sound effects play when you use the Fit Meter buttons and during connection, as well as at certain times during activities.

- ◆ The Fit Meter is set to silent when recording dog activity. Even if you adjust the sound settings, only sound effects connected to button operation will play.

## 22 Infrared Communications

With the display switched on, hold down  for at least two seconds to initiate infrared communications. Ensure that the infrared transceivers of the devices you want to communicate are facing each other and are no more than two inches apart.

### Transfer Data to Wii Fit U

You can transfer data collected by the Fit Meter to Wii Fit U. When Wii Fit U is ready for infrared communications, point the Fit Meter at the infrared transceiver of the Wii U GamePad  14 .



### Transfer Data between Fit Meter Devices

One Fit Meter accessory was included with your purchase. If you purchased additional Fit Meter accessories, you can transfer data between them and compare activity patterns.



## 23 | Resetting the Fit Meter

To delete recorded information, connect to Wii Fit U and reset. For more details, see Using the Fit Meter  14 .

## 24 Replacing the Battery

The Fit Meter uses one CR2032 lithium coin cell battery. Please replace the battery when  is displayed.

- ◆ The battery should be replaced by an adult.

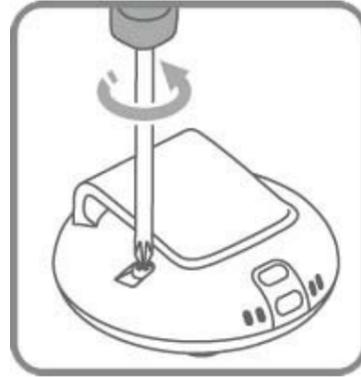
### When the Battery Is Replaced

Replacing the battery resets the display of the day's data, graphs, and time. However, data collected (except that from up to one hour preceding battery replacement) is retained in the Fit Meter and will be transferred to Wii Fit U when connected.

- ◆ The time will be reset when the unit is connected with Wii Fit U.

## 1. Remove the battery cover.

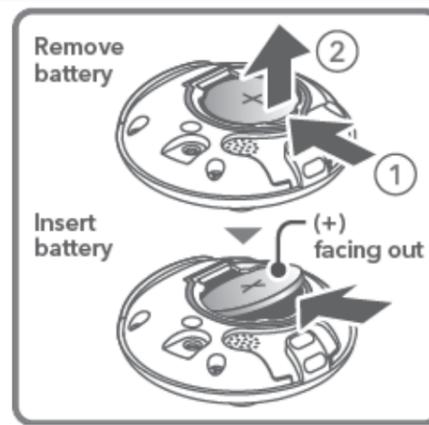
Using a screwdriver, loosen the screw on the battery cover.



- ◆ Make sure to use the correct type and size of screwdriver. Using an unsuitable screwdriver could damage the screw.

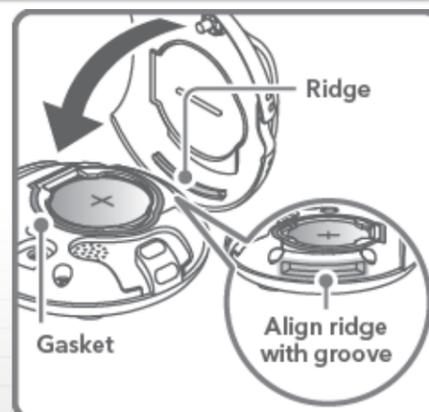
## 2. Replace the battery.

Remove the old battery as shown in the diagram. Insert a new battery with the positive side (+) facing up.



## 3. Replace the battery cover and tighten the screw.

Align the ridge and groove as shown in the diagram, and close the battery cover. Then carefully tighten the screw to fix the battery cover firmly in place.



- ◆ Please ensure that the seal ring is properly aligned.

Before contacting Nintendo Customer Support, please read all the information below.

- ◆ Please also refer to the printed Wii U Operations Manual and the Wii U Electronic Manual. To view the Wii U Electronic Manual, press  on the Wii U Menu to reach the HOME Menu, and select .

### Nothing is displayed on the screen.

#### ▶ Has the plastic tab been completely removed?

Take out the battery, and check to see if a part of the plastic tab is stuck in the battery compartment. If there is a part of the tab left, carefully remove it before you put the battery back in the compartment.

#### ▶ Is the Fit Meter in sleep?

Hold down  for at least one second to deactivate sleep.

#### ▶ Has the coin cell battery been inserted correctly?

Make sure you have correctly inserted a CR2032 lithium coin cell battery.

#### ▶ Is the battery dead?

If the battery is dead, replace with a new battery.

#### ▶ Is anything stuck in the battery compartment?

Take out the battery and check to see if anything is stuck in the battery compartment. If there is a foreign object in the compartment, carefully remove it before you replace the battery.

## Data has not been recorded.

- ▶ Did you connect with Wii Fit U before use?

You must connect with Wii Fit U before you begin to use the Fit Meter  14 .

- ▶ Are you wearing the Fit Meter correctly?

Try to wear the Fit Meter close to your body. The Fit Meter may not be able to record your data correctly if worn improperly  20 .

- ▶ Have you performed a type of activity that the Fit Meter can measure?

The Fit Meter will not be able to measure correctly when you're riding in elevators or vehicles  20 .

## There is missing data.

- ▶ Have you exceeded the amount of data that can be stored?

When the amount of data that can be stored is exceeded, the oldest data will be overwritten

 18 .

## The infrared connection doesn't work.

- ▶ Is Wii Fit U in a mode that allows connection?

Please begin by setting Wii Fit U to a mode in which connection is possible  14 .

- ▶ Are you aligning the devices properly?

Ensure that the infrared transceivers of the devices to be connected are facing each other and are no more than two inches apart  .

### ► Is there anything in the vicinity that could affect the connection?

Normal connection may be affected by objects in the way, direct sunlight, or the proximity of fluorescent lights, halogen heaters, televisions, microwaves, and so on.

### ► Is the infrared sensor dirty?

Wipe the infrared sensor with a soft cloth to remove dirt.

## The altitude display appears to be faulty or inaccurate.

The Fit Meter calculates altitude from air pressure. The following circumstances may affect the air pressure and cause changes in the altitude displayed:

- Changes in the weather
- Opening and closing of doors and windows when inside
- Riding in vehicles, elevators, etc.

## The Fit Meter has been exposed to excessive moisture.

The Fit Meter is not waterproof. In the event that it is dropped in water, please follow the steps below.

1. Remove the battery, and then remove any water from the Fit Meter and the battery with a dry cloth.
2. Leave the unit to dry in a well-aired place, out of direct sunlight, for at least a day. Once it has

dried thoroughly, try reinserting the battery into the unit.

- ◆ Do not attempt to heat or dry the Fit Meter or battery using a hair dryer, heater, oven, microwave, or other heat source. This may damage the battery and cause fire or injury.

**There is no sound.**

▶ **Is the sound turned off?**

Please adjust the volume in Settings.

▶ **Is the Fit Meter set for use on a dog?**

When the Fit Meter is configured for a dog, there are no sound effects other than those connected to button operation.

If the above steps do not correct the problem, please contact Nintendo Customer Support.

**IMPORTANT**

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## 27 | Support Information

Nintendo Customer Service  
SUPPORT.NINTENDO.COM

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